2021 Term 2 Curriculum in Year 2

at Highland Reserve State School



MathsThis term in Maths, students will continue to focus on counting to 1000 and
developing their mathematical problem-solving skills. Students will solve
simple addition and subtraction problems using a range of strategies. They
will describe a number pattern and identify any missing elements. Students
will explore telling the time to the quarter hour and recognise the value of
Australian coins and notes.

Science This term in Science, students will explore physical sciences. They will investigate how a push or pull affects how an object moves or changes shape. They will pose questions and make predictions. Students will apply their science knowledge to design a toy and explain how push and/or pull can change the movement of that toy.

Technology

Students will design and create a moving toy by applying their understanding of push and pull to create movement. Following this, they will evaluate their design, making suggestions on how it can be improved.

Students will also participate in the following specialist lessons:

Music	Physical Education	Humanities and Social	Digital Technologies
with Mr Howland / Mrs	with Mr Aldridge / Mrs	Sciences	with Mr Moodley / Mrs
Barker	Barker	with Mrs Jansberg /	Taylor
		Mrs McKenzie	
Students will learn to	Students will		Students will be using
sight read pitch using	participate in a range	Students will explore	the Bluebot robots
melodies that use the	of minor ball games to	the inquiry question	and iPad apps to
pitch 'do', 'mi', 'sol'	develop and refine	'How are people	create solutions for the
and 'la'. They will also	the movement skills of	connected to their	Alphabet Design and
discover very long	throwing and	place and other	Shape Up challenges.
notes in rhythms that	catching, and to	places?' They will	They will be working in
can be represented in	enhance their hand	identify world divisions	groups to identify
minims and tied	eye coordination.	including continents,	simple interfaces and
crotchet notes. The	They will explore	oceans and	algorithms. Students
rhythm and pitch will	working	hemispheres. Students	will also complete
be performed on the	cooperatively,	will locate information	coding tasks on the
xylophones and	applying rules fairly	on maps and describe	Queensland Coding
metallophones.	and solving	the direction and	Academy website.
	movement	location of places.	
	challenges through	They will explain why	
	games like Captain	selected places are	
	Ball, Leader Ball,	important to them	
	Tunnel Ball and Over	and how to preserve	
	and Under Ball.	them.	